

```

1 // the preview may not look correct on some machiens. In order to view it correctly,
2 // render the scene first. (F6 on the keyboard.)
3
4 // define the display resolution
5 $fn = 50;
6
7 //
8 ds1 = 2.5;
9 ds2 = 2.8;
10
11 // hole diameters
12 ds = [2.8, 3.5, 3, 2.8, 2.7];
13 // holes polar offset from center (rough estimates)
14 Ds = [14.5, 15, 26, 16, 27];
15 // holes polar position in degrees (rough estimates)
16 A = [120, 190, 230, 280, 315];
17
18 //Main diameter
19 D = 62.4;
20 // misc diameters.
21 D2 = 11.3;
22 Di2 = 8;
23 d2 = 22.3;
24 d3 = 25;
25 d4 = 12.1;
26 d5 = 13.8;
27 // chamfer on the bottom side
28 chamfer = 0.5;
29 // step heights
30 H = 9.8;
31 H2 = 6.6;
32 H3 = 1.9;
33 H4 = 0.8;
34 h2 = 1.5;
35 slotRadius = 2.5;
36 slotDepth = 0.6;
37
38 // call the disc module now
39 disc();
40
41 // define the module
42 module disc()
43 // first extrude the material. than cutout the holes and the slot.
44 difference()
45 {
46     // create the half cross-section and rotate it 360 degrees
47     rotate_extrude() polygon(points=[
48         [D/2, 0],
49         [D/2, H],
50         [d3/2 + chamfer, H],
51         [d3/2, H - chamfer],
52         [d3/2, H - chamfer - h2],
53         [d2/2, H - chamfer - h2],
54         [d2/2, H - chamfer],
55         [d2/2 - chamfer, H],
56         [D2/2, H],
57         [D2/2, H + H2 - chamfer],
58         [D2/2 - chamfer, H + H2],
59         [Di2/2, H + H2],
60         [Di2/2, H3 + chamfer],
61         [Di2/2 + chamfer, H3],
62         [d4/2 + chamfer, H3],
63         [d4/2 + chamfer, H3 - H4],
64         [d5/2, 0],
65     ]);
66     // difference of the extruded part with the union of all the cutouts
67     union()
68     {

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69      translate([0,0,H/2])rotate_extrude()translate([D/2 + slotRadius-slotDepth,
70      0,0])circle(slotRadius);
71      translate([0,D2/2,H2 + H - 3])rotate(90, [1,0,0])cylinder(h = D2/2, r = ds1 / 2);
72      rotate(120, [0,0,1])translate([0,D2/2,H2 + H - 4.5])rotate(90,
73      [1,0,0])cylinder(h = D2/2, r = ds2 / 2);
74  };
75 }
76 // holes module called in the disc module
77 module holes()
78 {
79     for (i = [0:1:4])
80         // make the holes over-long for better display.
81         rotate(A[i], [0,0,1])translate([Ds[i],0,0])cylinder(r = ds[i] / 2, h = 3*H, center
82         = true);
83 }
84 }
```

